



DATE: May 10, 2022

TO: Tyler Meyer, Planning Manager

FROM: Nora Gardner, M/WBE Specialist

SUBJECT: M/WBE Memo for Contract 2018-051B Davie Street Streetscape Storm and Water Improvements – Change Order # 1

The M/WBE Office reviewed the change order request for Contract 2018-051B Davie Street Streetscape Storm and Water Improvements to determine continued compliance with the City's M/WBE Program Plan. The established goals for the project were MBE 5.00% and WBE 7.00%.

On June 15, 2021, Council approved to award Yates Construction Company, Inc., a contract for \$1,097,552.54. The firm committed to utilizing MBE 5.00% (\$54,878.00) and WBE 7.00% (\$76,830.00). Change Order #1 for \$96,000.00 will *increase* the total contract amount to \$1,193,552.54. Yates Construction has committed to utilizing 10.48% (\$125,110.00) of the change order amount to M/WBE firms. The overall contract utilization will increase MBE 5.70% and decrease WBE 6.59%. Yates Construction has committed utilizing to the following firms:

| ID | Firm Name | County | Description of Work | Current Contract Amount | Change Order Amount | New Contract Amount | Total Contract % |
|----|--------------------------------------|----------|-------------------------------------|-------------------------|---------------------|---------------------|------------------|
| M | Cinda Corporation | Forsyth | Brick Masonry Structures | \$33,350.00 | \$13,115.00 | \$46,465.00 | 3.89% |
| M | T.Simmons Backhoe Concrete | Guilford | Concrete Curb, Gutter, and Flatwork | \$21,528.00 | \$0.00 | \$21,528.00 | 1.80% |
| W | Jessie Lane's Landscaping & Trucking | Guilford | Trucking | \$76,830.00 | \$1,815.00 | \$78,645.00 | 6.59% |

Please be reminded that during the performance of the contract, if there are any changes, including subcontractor replacement, the Department and Vendor must contact the M/WBE Office for approval before making any such changes or substitutions.

Cc: Allison Staton, M/WBE Compliance Officer
 Timothy Jackson III, M/WBE Coordinator